



WILL FORD AUDITION

Will is an average sort of teenager, he likes computer games, he wants to play cool ones, and he's not happy when he gets lumped with the boring jobs. He is no coward though, and takes on the challenge of the game with a desire to protect his friends.

SCENE 1

The scene is Will trying to take some control as Marnie is helping Aly. He knows what needs to be done and how to do it, but will he survive when the attackers arrive.

INT. OLD PSYCH HOSPITAL, BUILDING 46, LOCKER ROOM - DAY

Will checks out into the hallway.

WILL

The guys shooting are coming
at us from here, any smart ideas
on how we don't die?

Will comes back into the main room...

WILL

Assuming this is like the game, the
weapons are in here...

He pulls open a door and looks into the locker, no weapon.

Marnie keeps lookout through the end door, looking down a long hallway.

MARNIE

Will was the diplomat last night -

WILL

And that was in a computer game where no
one actually bleeds when they get shot
Clearly I'm not now, so who is?

Moving quickly to the next locker, and he finds what he's looking for, a weapon. He picks up the vicious looking knife.

MARNIE

The only other player in the game last
night was Frank.



WILL

Then we have to get to him before the
attackers do.

He opens the next cupboard. Light hits a length of chain as Will finds
the next weapon. He holds it out to Aly, who is testing out her leg
using the lockers as support.

ALY

I'm not going to be much help, with all
the limping and bleeding.

Next locker is a baseball bat.

WILL

Got no choice. If I remember the game map
correctly, if we get caught in here,
there's no way out.

Will closes the door.