



SARAH WILSON SELF TAPE SCENES

Synopsis:

Sarah wakes to find herself in an underground dungeon with her fiancée Jack and 6 other innocent captives. They have no idea why they are all captive until 3 rules appear on a projector screen:

Rule 1: Play a move every 5 minutes

Rule 2: Miss a move, an innocent dies.

Rule 3: Each piece taken dies.

It all makes horrible sense when a chess board appears on the screen, each piece has one of their names on it, Sarah is a Castle. Surrounding the board is videos of various people that mean something to the captive, including Sarah's parents. They have to play the game or their innocents die... but playing the game will kill them too.

Sarah is innately suspicious of Evie, and not good at taking orders. She will fight to the death for Jack, and as Jack is a pawn on the board, she is determined to protect him. She sides with Lucas when he suggests that Evie may not be on their side, and actually part of the game that is killing them. After Jack dies when his piece is taken, grief drives Sarah to committing horrendous violence against Evie and her ally Kira, and sets her on the path to a final violent confrontation with her victims.

Character:

Sarah has had a hard life, and it has made her distrusting and defiant. She is fiercely loyal to her fiancée Jack, and her parents, all of which drive her actions in the game. From the beginning, she fights against Evie's direction. At her core, she is insecure, and hence when Lucas emerges as opposition to Evie and Kira, and since he appears to align with her thoughts, she joins him. However, she has a big heart, which when Jack dies, is shattered.

Deadline for Self Tapes:

Mid February

Callback Dates:

Early March

Shoot Dates:

Mid / Late July in Sydney



SELF TAPE SCENE 1

With 3 captives dead, Sarah and Jack know that one of them will die. Jack talks to Evie who says that Sarah might survive if he dies. Sarah doesn't trust Evie at all, and she agrees with Lucas that Evie needs to die to save themselves.

INT. UNDERGROUND, HALL - NIGHT

Jack walks back out into the pillars and looks up at the board.

SARAH
What did she want?

Jack doesn't answer.

SARAH (CONT'D)
Jack. Talk to me.

Jack turns and looks at her, unflinching.

JACK
Pawn -

SARAH
(softly)
No.

JACK
B2 to C2.

PAUL
Move played. Timer reset.

SARAH
No...

JACK
We never got to say our vows, but this
is what they mean.

He takes hold of her hand, and the engagement rings stand out clearly. Sarah can't form the words.

JACK (CONT'D)
For better or for worse, in sickness
and in health, until death do us part.



He puts his arms around her hold her tight as the clock ticks down to his piece being taken, then lets her go.

SARAH

You don't have to. Not yet. He hasn't played the move. He might not take you.

JACK

He will. I don't want to stay and watch...

He walks on his own down the hall and out. Sarah looks towards where Evie is sitting.

SARAH

You did this.

Evie doesn't answer. She charges in.

SARAH (CONT'D)

You told him to do this. You told him it would save me, he'd do anything for me.

She grabs Evie, pulls her up, she doesn't resist.

SARAH (CONT'D)

Answer me!

EVIE

There's no answer that will make it hurt less.

Sarah shoves her against a wall. As she goes in for a punch...

EVIE

Do you want him to die alone?

Sarah stops.

EVIE (CONT'D)

Vicky had Lucas with her. Wendy had Evie. Who will Jack have?

SARAH

This is not over.



SELF TAPE SCENE 2

Evie has escaped Sarah's violence, but now Danielle is being murdered by the killer, as they have failed to play a move in time. Sarah, still grief stricken by the death of her fiancée Jack, is trying to goad Evie into attacking, as Sarah is sure she'll win the fight.

INT. UNDERGROUND, SUICIDE TUNNELS - NIGHT

Stalks around Evie.

SARAH

Oh look, he's showing us your little sister on the big screen. You're killing her Evie.

As the sounds of Danielle dying echoes through the halls, Evie covers her own mouth to stop her crying out in horror.

SARAH (CONT'D)

You hear that? That's your little sister, dying. I wonder if she's begging for you to rescue her, or cursing your name for abandoning her. She sounds like a pig being slaughtered.

The sounds slowly fade, desperate gasps, then nothing.

Evie can't process the silence and what it means.

SARAH (O.S.)

Now you know how I feel.
Now you've lost someone you love.

Evie's hands ball into angry fists.

SARAH (CONT'D)

You killed your sister Evie, just like you killed my Jack.

She walks away down the hall.

Evie screams in rage as she charges at Sarah.