



KIRA ANDREWS SELF TAPE SCENES

Synopsis:

Kira wakes to find herself in an underground dungeon with 7 other innocent captives. They have no idea why they are all captive until 3 rules appear on a projector screen:

Rule 1: Play a move every 5 minutes

Rule 2: Miss a move, an innocent dies.

Rule 3: Each piece taken dies.

It all makes horrible sense when a chess board appears on the screen, each piece has one of their names on it. Surrounding the board are videos of their friends and family, including Danielle. They have to play the game or their innocents die... but playing the game will kill them too.

Evie is the king, and as the only one who can play chess, she has to make the terrible choices, but to win, they will lose pieces, and those people have to be killed. Kira believes Evie can win the game, and becomes her closest ally. As the pressure builds and they start to lose piece and lives, and Evie's position is challenged in the most bloodthirsty and shattering way... which side will Kira choose when her life is at risk.

Character:

Kira is sharp, sassy, not brilliantly smart, but very confident that she knows what she knows. She may have been one of the popular kids at school, but she carries a secret that has changed her perspective on loyalty and friendship – a former friend has ended up in hospital and in a coma due to Kira's actions. She forms a close alliance with Evie, and stands up for her new friend against the other victims who don't trust her. In the end, this may cost her her life.

Deadline for Self Tapes:

Mid February

Callback Dates:

Early March

Shoot Dates:

Mid / Late July in Sydney



SELF TAPE SCENE 1

Having been freed herself, Kira finds Evie unconscious and works on freeing her, but Evie's natural suspicions make this a bit trickier than planned.

INT. UNDERGROUND, STAIRWELL - NIGHT

A hand with nicely painted fingernails whips the tape away from Evie's mouth. The pain wakes her, she scrambles away, terrified.

EVIE

Get away from me. Get away.

KIRA, in her late teens and with a fiery temperament, shrugs.

KIRA

Sure. Be my guest. So what are you gonna do now? Glare at me?

Evie does glare at her.

KIRA (CONT'D)

I'm impressed. Do you practice that at nights, or just when you've been kidnapped by a possibly homicidal nutter who drugged you and dumped you here after a nice car trip tied and gagged in the back of his car?

EVIE

How do you know that? Are you part of this?

KIRA

Yeah, totally. There I was thinking, what do I feel like tonight, going out with friends, or making new ones in a creepy dungeon.

EVIE

Where's Danielle?

KIRA

Who's Danielle?

EVIE

Like you don't know.



KIRA

You're not very smart are you? Look at what you're wearing, then look at what I'm wearing.

Confused, Evie looks at what she's wearing... dark red hospital scrubs. She looks at Kira, who is wearing the same thing.

KIRA

Penny in the air...

EVIE

Oh my god.

KIRA

And the penny drops! I just love my new outfit, the colour brings out my ears. And a question too... I wasn't wearing this when he kidnapped me.

Evie realises...

EVIE

Oh god. They took our clothes off...

Evie panics, this a trigger to a trauma Kira doesn't know.

KIRA

Easy there, you're okay.

EVIE

No. No. No. Not again. No.

KIRA

There's no 'again', and I don't think I want to know what 'again' is, but you're okay. Bit doolaly, but okay. And this is still an improvement on naked.

Evie calms a little but still twitchy.

EVIE

Sorry I snapped at you.

KIRA

You apologize way too quickly.

EVIE

Sorry...



SELF TAPE SCENE 2

Half of the players have died due to Evie's moves, and Evie has gone to comfort Sarah, who just had to let her fiancée die. Kira waits in front of the game board for Evie to get back and play the next move. Lucas has a different idea of what to do...

INT. UNDERGROUND, HALL - NIGHT

Kira stands in front of the screen as the counter goes down past 2 minutes. Lucas walks up and stands next to her. Kira glances at him, a bit worried.

KIRA

I can't believe this is happening.

LUCAS

It is. And we're losing.

KIRA

Evie says we can still win. I believe her.

LUCAS

Why? Have you asked yourself why the king is conveniently the only one of us who can play chess?

Kira waits warily.

KIRA

Where's Evie? We need to make sure we make the right move.

LUCAS

We? It's always what she wants to do isn't it? Not us, just her.

KIRA

She's trying.

LUCAS

For who? So far, she's just killed pawns. Does that mean I'm next? And she hasn't moved you yet either.

Kira looks around nervously. 1 minute left.



LUCAS

It's time to decide Kira. We know you mean well, but it's over with Evie.

The sounds of Evie being dragged back into the room, Kira can't bring herself to turn and look. But she fears the worst.

LUCAS (CONT'D)

Us or her.

KIRA

All we want is to get out of here.

LUCAS

Are you sure about her?

KIRA

I'm not on anyone's side.

1 minute to go.

LUCAS

We don't want to hurt you Kira, but if you leave us no choice...

He leaves it hanging as the unconscious Evie is dragged past. Her face is splattered with blood from Sarah beating her.

KIRA

Oh God...

She musters her courage.

KIRA (CONT'D)

This is wrong. Evie was trying to help us.

LUCAS

Then I'm sorry. Queen A2 to B3.

Kira watches as she is moved. She starts to back away, afraid.