



SAM YOUNG AUDITION

Sam is the leading man, and he is a the product of a broken marriage, huge trust issues, and with it, a budding narcissistic psychopath, he can charm you one minute, and slap you the next... all of which he does to his girlfriend Bec. That being said, he genuinely wants to survive the game, and it scares him that he might not.

SCENE 1

This first scene is just after the first person has died, Bec shot Will, but is really upset by it. Sam is both pragmatic, caring and cruel, as fear drives him, and he wants to survive.

INT. OLD PSYCH HOSPITAL, BUILDING 46, LOCKER ROOM - DAY

Marnie and Will come out swinging, charging at the army folks. The smallest soldier raises her gun and shoots.

BEC

No!!

Bec drops the gun in surprise as Will drops, shot through the chest.

Marnie grabs Aly and lifts her to her feet, pushes past the surprised gunman, and runs out the far door before the army guys to react.

The door slams. The army group stare at the actually dead Will.

BEC

Oh God... I shot him. I shot him!

Bec drops to her knees.

BEC

Will? Will?! Please don't be dead.

She shakes him, gets blood on her hands but he's very dead. The gunman puts his rifle down and pulls his mask away. It's Sam!

SAM

Him or us.

BEC

But I killed... Actually killed... A real human. I killed him.



She looks at Will's face, the eyes sad and terrified at the same time.

BEC

He looks so scared, so much blood...

Sam pulls her to her feet, and almost like he cares...

SAM

Him or us. You wanna die?

BEC

No...

SAM

(snap to anger)

Then get a grip. Where's your gun?

She looks around, frantic, terrified of Sam.

SAM

You lost the gun you dumb bitch. They're better armed than us now.

He slaps her, almost casually, and she backs away. Dazed. Sam looks at her hurt eyes, and instantly he's apologetic.

SAM

I'm sorry, okay, I'm sorry. I'm just freaking out, you know how I get.

Bec tries to be reassuring, say the right thing.

BEC

But you've got your gun. We'll be ok, you got us covered.

SAM

I told you, I'm out of ammo, so it's useless.

(turns, angry now)

Fuck, you're an idiot.



SCENE 2

This is Sam alternating between caring and not caring about Marnie and her friends. One second he's coldly telling Marnie she's going to die, the next he's asking her for a way out so he doesn't kill them.

EXT. OLD PSYCH HOSPITAL, BUILDING 3 - DAY

Marnie and JJ run hard, closing in, nearly there. Suddenly, a baseball bat swings at them, hitting the stone work, and stopping them from getting to the exit. Marnie pulls out her gun from under her t-shirt where it was held in the waistband, and hands shaking, points it at Sam. He laughs.

SAM

Marnie, seriously, you gonna shoot me?

MARNIE

Get away from us.

SAM

I can't do that.

MARNIE

If the diplomat gets rescued, the game is over.

SAM

Not in deathmatch mode.

Reality hits, silence descends but Marnie doesn't lower her gun.

SAM

So for me to live, both of you die.

Marnie steps forward, pointing the gun at Sam's chest.

MARNIE

Don't think I won't.

SAM

(sarcastic)

Yeah, you're a real killer. I suppose you know who kidnapped us too?

MARNIE

FDAN_2007... Frank... Frank Daniels.



JJ
What about him?

MARNIE
He wasn't in school yesterday.

SAM
So what?

MARNIE
He said he'd visited some of the game locations... including this one. He'd know it for real. We humiliated him in the game... and then posted the video online.

SAM
No way that little weasel did this. The guy who took us wasn't him. Beating up a woman, I'll kill him for touching Bec...

MARNIE
Then he got help, paid someone to do it, Frank wasn't poor. It has to be him. This is revenge.

For a moment, Sam looks human again.

SAM
If we want to defy the rules of the death match and all survive, any ideas on how to stop the collars from killing us if we step off map?

Marnie shakes her head. Sam starts to psych himself up.

SAM
Then there is only one way out. You kill us or you and the kid die -